

Discrete time Model + Modulation

Objective Get a bit stream $b_0, b_1, b_2, \dots$ from A to B through some physical medium (analog, cont. time)

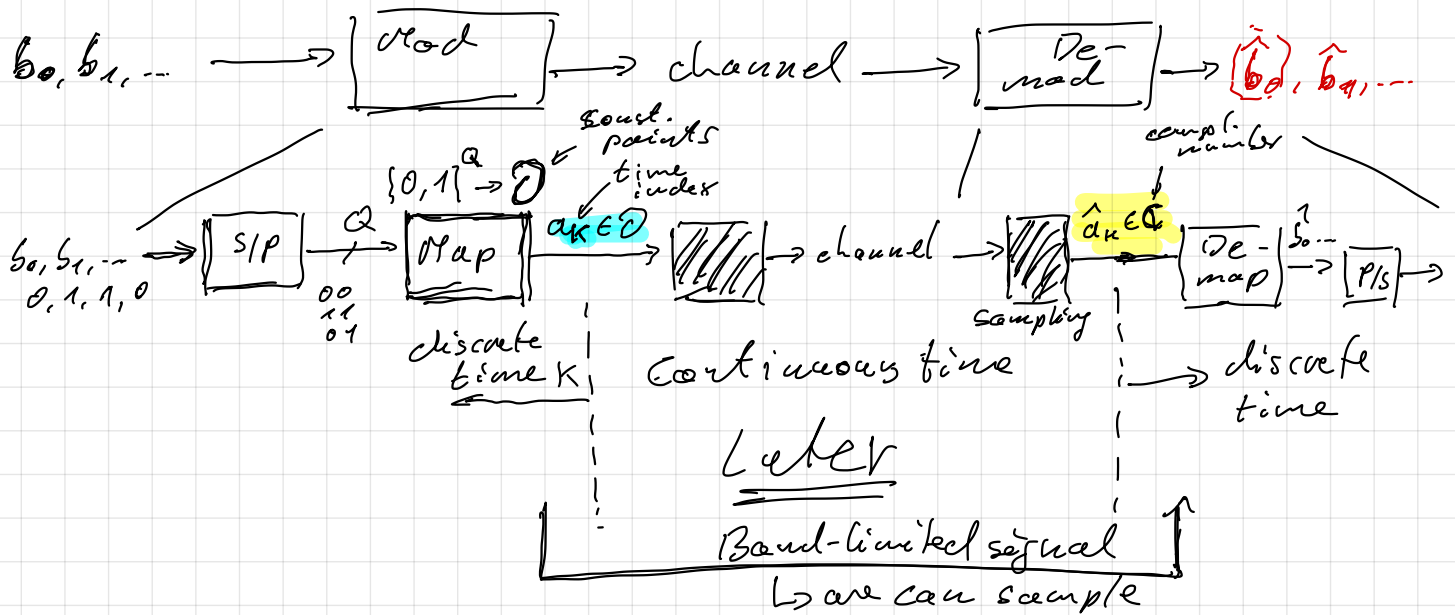
discrete time bits $0/1 \rightarrow$ cont. time analog $\sim$ discrete time digital $0/1$

Bits are not physical quantities

Modulation { (1) Map. disc. time stream of bits to analog. cont. time signal
(2) send signal

De-mod. { (3) Recover bits

$\hat{a}$ is an estimate of a



Map: bits $\rightarrow$ symbols

Demap: complex numbers $\rightarrow$ symbols $\rightarrow$ bits

① Mapper: Map Q bits into one symbol

Each symbol contains Q bits

↳ " Q bits per channel use"

Q bpcu Spectral efficiency

$\{0,1\}^Q \rightarrow \mathcal{D}$ = Set of Const. Points

$\{x_1, x_2, \dots, x_M\} \in \mathbb{C}$ with $M=2^Q$

② Channel: $a_k \in \mathcal{D} \rightarrow \hat{a}_k \in \mathbb{C}$

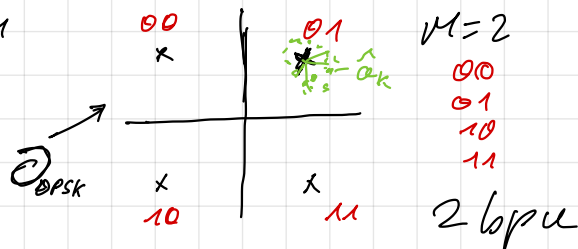
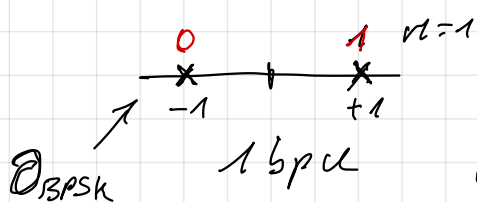
③ Demapper: - ideally $\hat{a}_k \in \mathcal{D}$ $\rightarrow \{0,1\}^Q$

- reality $\hat{a}_k \in \mathbb{C}$ due to noise

The set of "constellation points" $\mathcal{D}$

$\mathcal{D} = \{x_1, x_2, \dots, x_M\}$ where x_n could be complex or real

Const. Point Sets: Each const. point needs a label - binary



- regular
- equally spaced
- unique

QAM: $M=2^Q$ (M -QAM) $Q=2, 4, 6, 8, \dots$



- Compl. valued const. points

- useful: Compl. numbers can represent

phase and magnitude of RF signals

QAM alphabets constructed by placing points on a grid

$\mathcal{R}\{x_i\} \in \{\pm 1, \pm 3, \pm 5, \dots\}$ $\mathcal{I}\{x_i\} = \{\pm 1, \pm 3, \pm 5, \dots\}$

$Q=4$ $\mathcal{R}\{x_i\} = \{\pm 1, \pm 3\}$ same for imag. $\rightarrow$ 16

Signal Energy of (un-normalized) QAM:

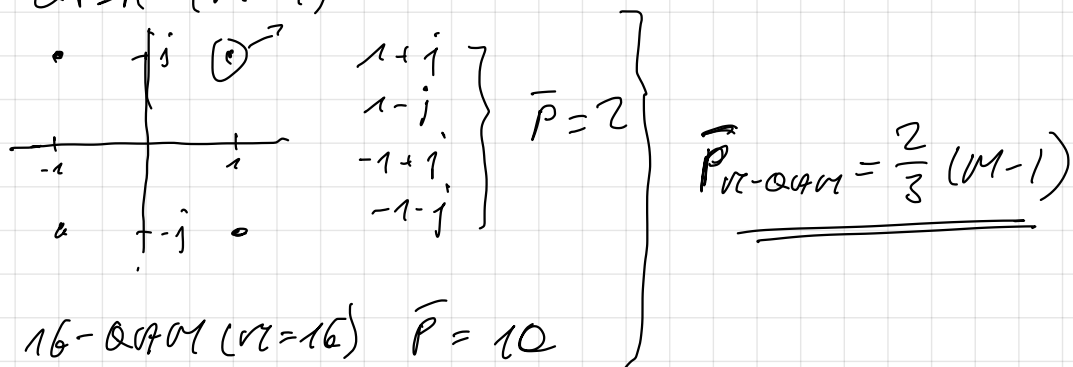
- Signal Energy of each symbol $a_k \in \mathcal{D}$: $P_k = |a_k|^2$
is different for each sent symbol

- Average Signal Energy $\bar{P} = E\{|a_k|^2\}$

Assume: all symbols equally likely $P_r(x_i) = 1/M$

$$\Rightarrow \bar{P} = \sum_{i=1}^M |x_i|^2 P_r(x_i) \quad \leftarrow 1/M$$

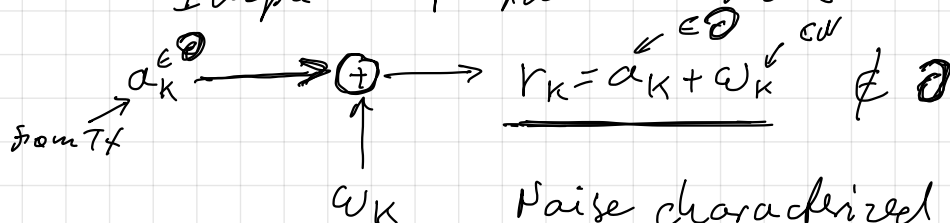
Example: QPSK ($M=4$)



The AWGN: Additive White Gaussian Noise

- Simple but freq. used

- Impact of thermal noise



- Noise power $\sim \mathcal{N}(0, \sigma_w^2)$ (noise power)
- PDF $\sim$ Gauss

Characterize signal quality @ Rx

Signal-to-noise ratio $\text{SNR} = \frac{\bar{P}}{P_N} = \frac{E\{|a_k|^2\}}{E\{|w_k|^2\}} \leftarrow \bar{P}$

Usually measure in [dB]: σ_w^2

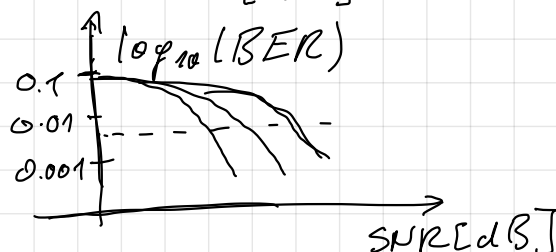
$$\text{SNR [dB]} = 10 \cdot \log\left(\frac{\bar{P}}{P_N}\right) \text{ [dB]}$$

How to compare Comm. Systems

- Quality Metric: ERROR-RATE vs. SNR [dB]

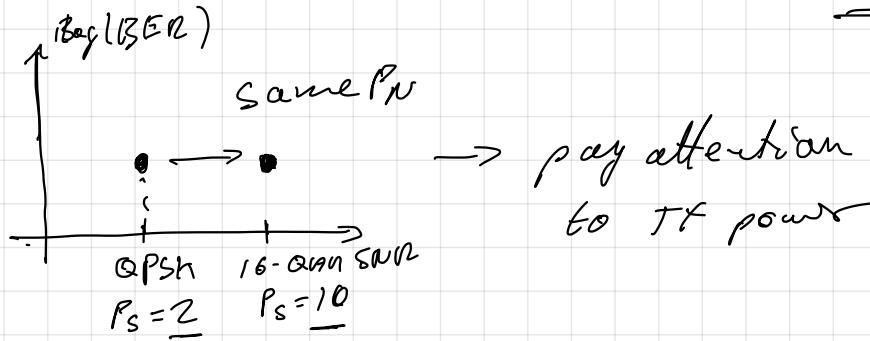
(log₁₀)

- SNR is fct. of Tx power



Example: QPSK vs. 16-QAM (un-normalized)

$$\bar{P}(\text{QPSK}) < \bar{P}(\text{16-QAM})$$



x	x	x	x
x	x	x	x
x	x	x	x
x	x	x	x

Better: always normalize Tx-power, ideally $\bar{P} \equiv 1$

$\Rightarrow \text{SNR} = \frac{1}{P_n} \left(\frac{P_s}{P_n} \right)$

Normalized Constellations

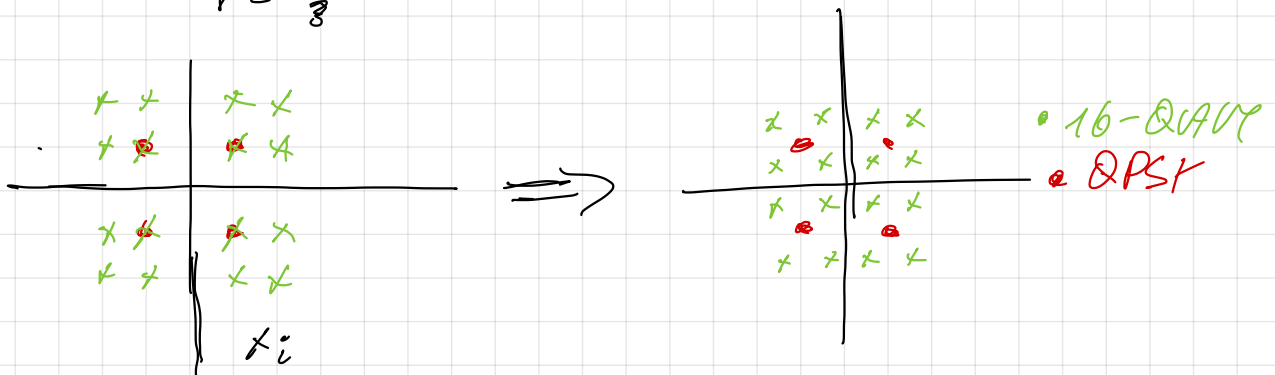
x_i : Const. w/o normalization $\bar{P} = P_{\text{16-QAM}}$ $\text{SNR} = \frac{\bar{P}}{P_n}$

↓ normalize

$\bar{x}_i$: with $\bar{P} = 1$ $\text{SNR} = \frac{1}{P_n}$

$$\bar{x}_i = \frac{1}{\sqrt{P_{\text{16-QAM}}}} x_i \rightarrow \bar{P} = E \left[\frac{1}{P_{\text{16-QAM}}} |x_i|^2 \right] = 1$$

$$= x_i = \frac{1}{\sqrt{2 \frac{16-1}{3}}}$$

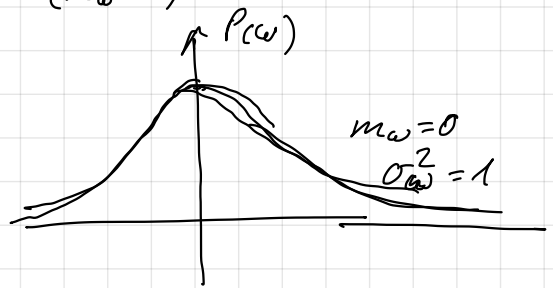


Back to the Noise

Assumptions: Gauss + zero mean ($m_w = 0$)

Gaussian noise PDF (real)

$$P(w) = \frac{1}{\sqrt{2\pi}\sigma_w} e^{-\frac{|w-m_w|^2}{2\sigma_w^2}}, w \in \mathbb{R}$$



Noise Power: $P_N = \sigma_w^2$

Complex Gaussian noise (circular symmetric)

$$w = w_R + jw_I$$

$$w \sim \mathcal{CW}(0, \sigma_w^2) \rightarrow \text{Re}\{w\}: \mathcal{N}(0, \frac{\sigma_w^2}{2})$$

$$\sigma_w^2 = \mathcal{E}\{|w|^2\} = \mathcal{E}\{|w_R|^2\} + \mathcal{E}\{|w_I|^2\} = \sigma_{w_R}^2 + \sigma_{w_I}^2$$

$$\Rightarrow \underline{w_R}, \underline{w_I}: \mathcal{N}(0, \frac{\sigma_w^2}{2})$$



Discrete channel output: (input of demod)

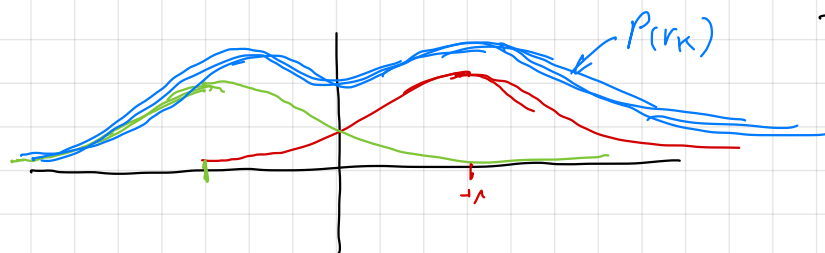
- Two prob. quantities: noise (w_k) and symbol (a_k)

$$a_k \xrightarrow{\oplus} r_k \quad \text{with } w_k \text{ added} \quad r_k = a_k + w_k$$

- Consider the PDF of r_k $P(r_k)$

Example of BPSK $\Pr(a_k = \pm 1) = 1/2$

$$\Pr(r_k) = \underbrace{P(a_k = +1) P(r_k | a_k = +1)}_{\text{Gauss PDF with mean of } a_k} + \underbrace{P(a_k = -1) P(r_k | a_k = -1)}$$



Receiver: based on r_k decide on if $\hat{a}_k = \underline{x_i}$

The ML-principle: minimize probab. of error

Idea: Choose the const. point x_i that maximizes $P(a_k = \underline{x_i} | r_k)$
what we receive

$$\hat{a}_k = \arg \max (P(a_k = \underline{x_i} | r_k))$$

Difficult to obtain $\rightarrow$

But we do know $P(r_k | a_k = x_i)$

How to rewrite $P(a_k = x_i | r_k)$ in terms of $P(r_k | a_k = x_i)$

• Bayes Rule: $P(a_k | r_k) = \frac{P(r_k | a_k) P(a_k)}{P(r_k)}$

assume $P(a_k) = \frac{1}{M}$ all sym. equally likely

$P(r_k)$: indep. $a_k \Rightarrow$ no influence

ML detection

$$\hat{a}_k = \arg \max_{i \in \mathcal{D}} P(r_k | a_k = \underline{x_i})$$

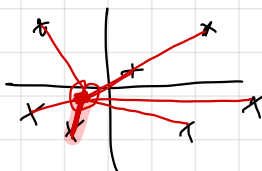
ML estimation for AWGN

$$P(r_k | a_k = \underline{x_i}) = \frac{1}{2\pi\sigma_v^2} e^{-\frac{|r_k - x_i|^2}{2\sigma_v^2}}$$

Maximizing $P(r_k | a_k = x_i)$ equivalent to minimizing $|r_k - x_i|^2$

ML for AWGN

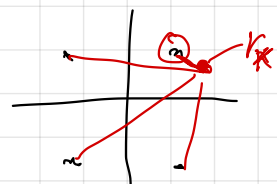
$$\Rightarrow \hat{a}_k = \arg \min_{x_i} |r_k - x_i|^2$$



Error Probability

- ML detection: success is not guaranteed

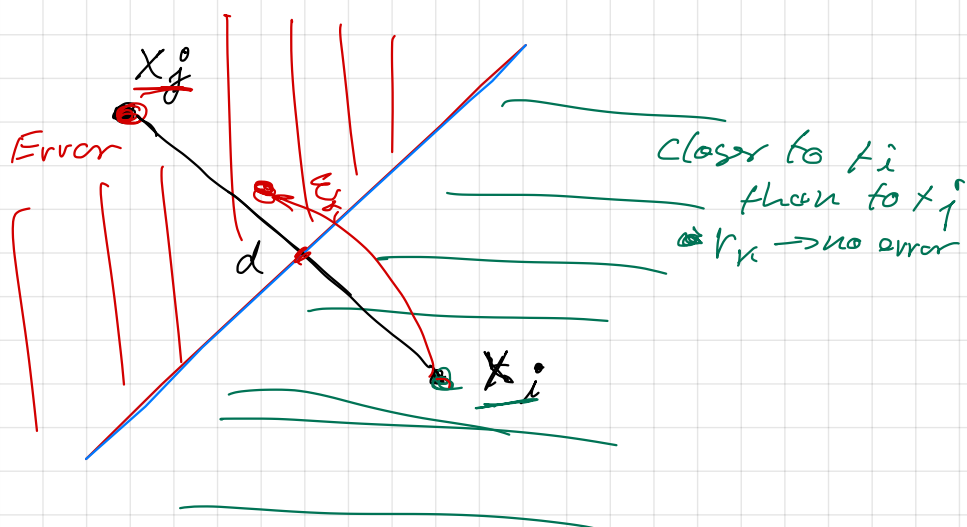
- Error: r_k lies closer to a point x_j that is different from the point we sent x_i



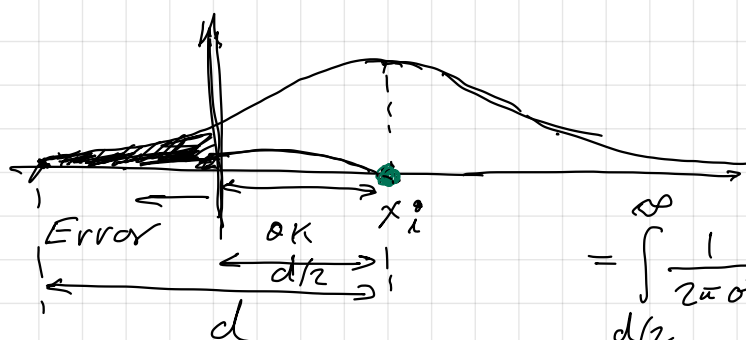
Error Sent: x_i
make a choice for x_j $j \neq i$

$$\underline{|r_k - x_j|^2 < |r_k - x_i|^2}$$

Example:



1D:



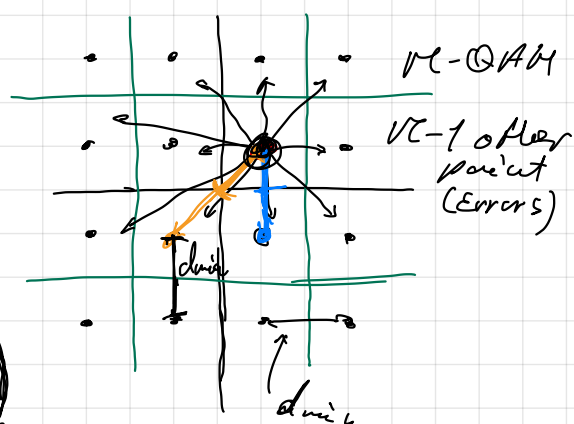
$$\Pr(w_k > \frac{d}{2}) : \text{Error}$$

$$= \int_{d/2}^{\infty} \frac{1}{\sqrt{2\pi}\sigma^2} e^{-\frac{w^2}{2\sigma^2}} = Q\left(\sqrt{\frac{d^2}{4} \frac{1}{\sigma^2}}\right)$$

SNR

QAM:

- Can make a mistake to any other point
- Decision boundaries are different



Approx: Consider just d_{min}

$$P(x_j, x_i) : PEP \leq Q\left(\sqrt{\frac{d_{min}^2}{4} \text{SNR}}\right)$$

M-1: Error events

$$\underline{P_e} \leq (M-1) Q\left(\sqrt{\frac{d_{min}^2}{4} \text{SNR}}\right) \sim \text{Bounds}$$